

## Miniature Golf Rules

The game of mini golf consists of playing a ball from the tee into the hole by a stroke or successive strokes in accordance with the rules posted at the tournament site. This tournament will be shot gun start if we have enough foursomes.

### **A. Rules of Stroke Play**

1. The team who plays the 9 holes in the fewest strokes is the winner (all four team members scores will be added together for each hole).
2. One stroke penalty if: Ball jumps fairway – play next shot from spot where ball jumped fairway. Ball is snagged in an obstacle – free ball and play from that spot, not nearer the hole.
3. After members of party reach putting green, the one nearest the hole will putt first and continue to putt until ball is in cup. Do not take turns on the putting greens.

### **B. Equipment**

#### 1. Clubs

A. All participants must use club provided.

#### 2. The Ball

A. All participants must use ball provided.

### **C. Player's Responsibilities**

1. Players should check their score after each hole for accuracy. Scores may not be altered once the scorecard has been turned in. Turn in one scorecard per group. Score card must be signed by team captain.
2. There will be no handicapping of scores.
3. Players should not unduly delay play.
4. The playing of practice strokes during the play of a hole or between holes is forbidden. A practice swing is not a stroke unless the ball is hit.
5. The number of strokes a player has taken shall include penalty strokes incurred.